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ToolChain

Code generation





Code generation

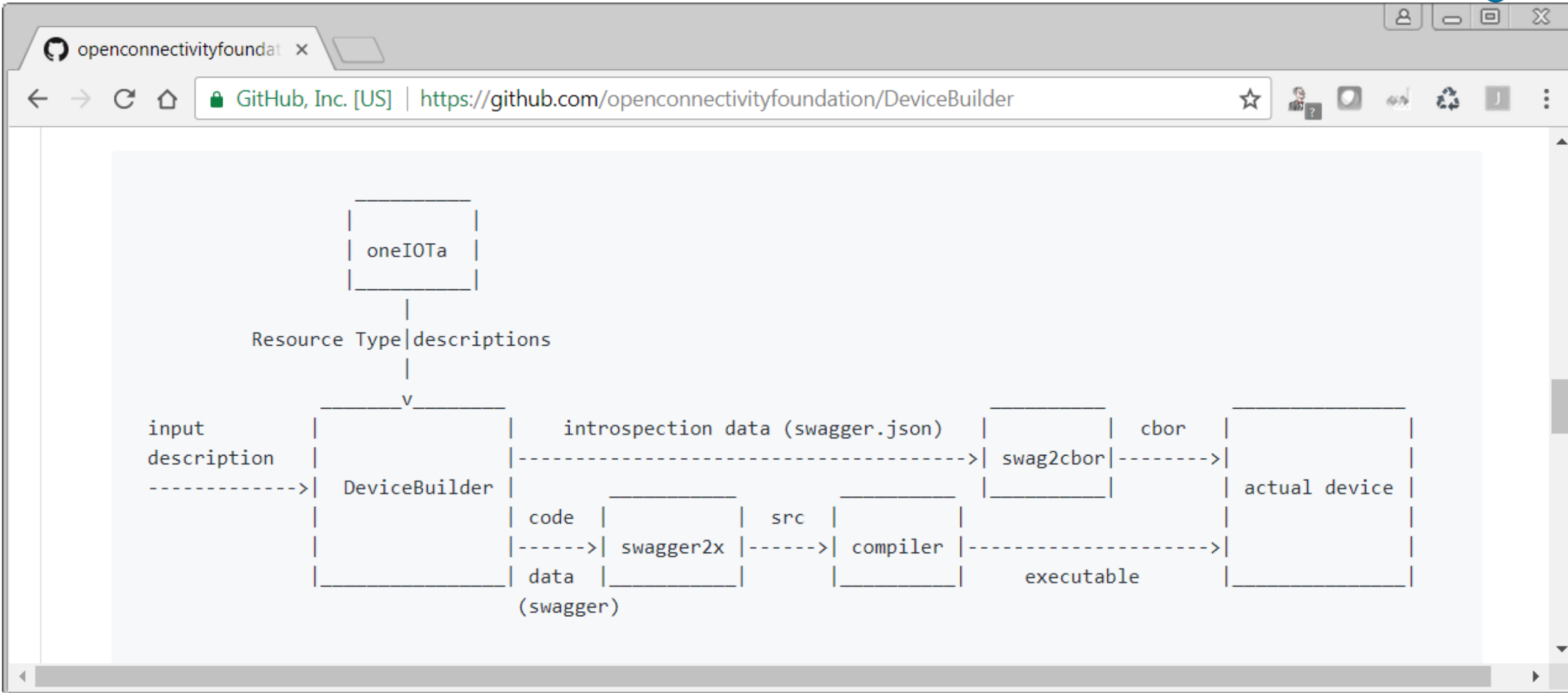
Code generation is possible due to :

All Resources are defined in an machine readable format

- Using openAPI definition: Swagger2.0
- Defines resource by:
 - Which operations are supported (RETRIEVE, UPDATE, ..)
 - Schema definition of the payload per operation
 - An example of the payload
 - Define which query parameters are applicable



The DeviceBuilder tool chain





The DeviceBuilder toolchain

- The DeviceBuilder tool chain consist of a set of python scripts glued together with bash scripts.
- The script installs the necessary depended info it needs:
 - Git repos
 - Install python3 packages using pip3
- The chain works on Linux and on Window (using git bash).

- The chain will be used on a raspberry pi



DeviceBuilder

- Python script to merge the resources to be used into a single file.
- Takes an set of resources that will be used in the implementation
 - Combines swagger resource files into 1 large swagger file
 - Renames paths and removes properties while processing.
 - Does this for optional core resources and all resources in oneIoTa.
 - Mandatory resources (core and security) are not processed.
- Input: file with resources to be implemented
- Output: swagger file that list all “application level” resources
 - All resources that the application needs to implement to function correctly.



swagger2x

- Create code by means of template technology
 - Can use jinja2 template technology because swagger2.0 = JSON
 - Add a bit of glue so that JSON constructs can be converted into correct code
 - Jinja2 constructs allow to loop over the DOM of the swagger file
 - Convert by means of instructions in template all the info of the swagger file into code
 - The “clever bit” is in the template, it is a mix of the target code and template language
 - A template is targeted for a specific code base
 - Multiple templates can co-exist, hence the tool can support all languages/APIs
 - Target: C++ IOTivity API.
- Input: generated swagger file from DeviceBuilder
- Output: code!



json2cbor

- Utility to create cbor files from json
 - Json -> cbor
 - Cbor -> json
- Only used to convert the json introspection file into cbor
- **NOT for Security resource conversions,**
 - The IOTivity json2bor tool converts the json in cbor correctly as being used in IOTivity security resources
 - Additionally <https://github.com/alshafi/iotivity-tool> can convert to the IOTivity format
 - Tool is installed but not used yet in the chain.



Single script

Single bash script uses the python scripts to create code

Input:

- Input file with the wanted resources
- Output directory
- Which device type is being implemented

For example:

```
sh DeviceBuilder_C++IotivityServer.sh ../input-lightdevice.json ../lightdevice "oic.d.light"
```




What do you get?

After running the DeviceBuilder script:

- Output Directory with:
 - Code currently based on C++ API of IOTivity 1.3.1
 - Introspection file that matches the implementation
 - Available in JSON and CBOR (converted from JSON)
 - Initial just works security file
 - Just a copy of an existing file

Problem: how to build this code



Build environment: IOTivity-setup

Github repo that uses IOTivity v1.3-rel as build environment and sets up the device builder tool chain to build an application

- This github repo sets up an “work area”
 - Installs tools/code/etc to build an IOTivity server application
 - Linux
 - raspberry pi
 - This includes installing a copy of the IOTivity code

Github resides at:

- <https://github.com/openconnectivity/IOTivity-setup>



IOtivity-setup github repo

The repo has setup scripts for:

- Setting up IOtivity with code and build environment
 - IOtivity version: 1.3-rel
 - Sets it up in local folder
- Setting up DeviceBuilder
 - Relative to IOtivity folder
 - Includes setup of [iotivity-tool](#) to generate the Security file.
- Setting up MRAA to interact with the hardware

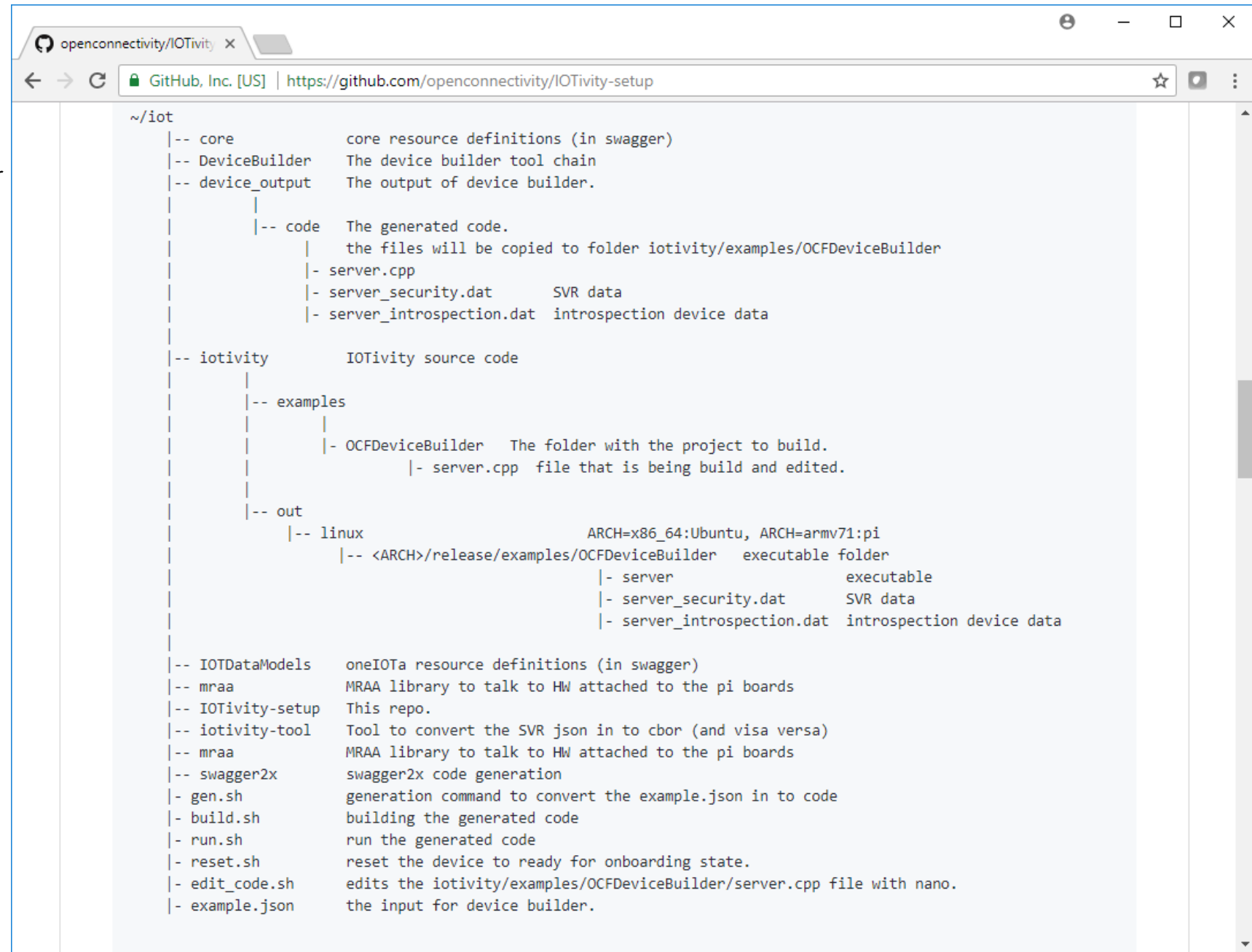
Everything is set up by executing:

```
curl https://openconnectivity.github.io/IOtivity-setup/install.sh | bash
```

Folder structure

All folders are placed in the top folder

In this case ~/iot



The screenshot shows a web browser window with the address bar displaying "https://github.com/openconnectivity/IOTivity-setup". The main content area shows a tree view of the repository's folder structure, starting from the root directory ~/iot. The structure is as follows:

```
~/iot
|-- core                core resource definitions (in swagger)
|-- DeviceBuilder      The device builder tool chain
|-- device_output      The output of device builder.
|   |-- code           The generated code.
|   |                 the files will be copied to folder iotivity/examples/OCFDeviceBuilder
|   |-- server.cpp
|   |-- server_security.dat    SVR data
|   |-- server_introspection.dat  introspection device data
|-- iotivity           IOTivity source code
|   |-- examples
|   |   |-- OCFDeviceBuilder  The folder with the project to build.
|   |   |   |-- server.cpp  file that is being build and edited.
|   |-- out
|   |   |-- linux           ARCH=x86_64:Ubuntu, ARCH=armv71:pi
|   |   |   |-- <ARCH>/release/examples/OCFDeviceBuilder  executable folder
|   |   |   |   |-- server                executable
|   |   |   |   |-- server_security.dat    SVR data
|   |   |   |   |-- server_introspection.dat  introspection device data
|-- IOTDataModels     oneIOTA resource definitions (in swagger)
|-- mraa              MRAA library to talk to HW attached to the pi boards
|-- IOTivity-setup    This repo.
|-- iotivity-tool     Tool to convert the SVR json in to cbor (and visa versa)
|-- mraa              MRAA library to talk to HW attached to the pi boards
|-- swagger2x        swagger2x code generation
|- gen.sh            generation command to convert the example.json in to code
|- build.sh         building the generated code
|- run.sh           run the generated code
|- reset.sh        reset the device to ready for onboarding state.
|- edit_code.sh    edits the iotivity/examples/OCFDeviceBuilder/server.cpp file with nano.
|- example.json    the input for device builder.
```



Preconfigured commands (in iot folder)

- Generate code with `gen.sh`
- Compile code with `build.sh`
- Edit code with `edit_code.sh` (using nano, editing in the iotivity tree)
- Run code with `run.sh`
- Reset to onboarding state with `reset.sh`
 - Using just works, file is a copy from the IOTivity tree.

The scripts that are convenience wrappers around command line tools.

- All paths, etc. are filled in
- Code is generated from `example.json`
- Code is generated in `iotivity/examples/OCFDeviceBuilder`



Examples of the DeviceBuilder input files

Example for the pimoroni pi hat boards:

- Automation-phat
- Environ-phat

See local folder IOTivity-setup/pi-boards

Other examples in the DeviceBuilder tree:

- /DeviceBuilderInputFormat-file-examples
 - Light device
 - Only with an binary switch
 - Binary switch + dimming
 - Binary switch + dimming + colour chroma



Example input file: binary switch

```
[ {  
  "path" : "/binaryswitch",  
  "rt" : [ "oic.r.switch.binary" ],  
  "if" : [ "oic.if.a", "oic.if.baseline" ],  
  "remove_properties" : [ "range", "step", "id", "precision" ]  
}, {  
  "path" : "/oic/p",  
  "rt" : [ "oic.wk.p" ],  
  "if" : [ "oic.if.baseline", "oic.if.r" ],  
  "remove_properties" : [ "n", "range", "value", "step", "precision", "vid" ]  
}]
```

← Path to be used

← rt as look up value

← Which interfaces are supported

← Which properties you do not want

← Needed for introspection



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Where to find IoTivity-setup

OCF github: project IoTivity-setup :

<https://github.com/openconnectivity/IoTivity-setup>

This project contains on the top level the script:

install.sh

Which can be used by issuing on the (bash) command line:

```
curl https://openconnectivity.github.io/IoTivity-setup/install.sh | bash
```



Where to find DeviceBuilder

OCF github: project DeviceBuilder :

<https://github.com/openconnectivityfoundation/DeviceBuilder>

This project contains on the top level the script:

DeviceBuilder_C++LotivityServer.sh