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## ToolChain

Code generation





# Code generation

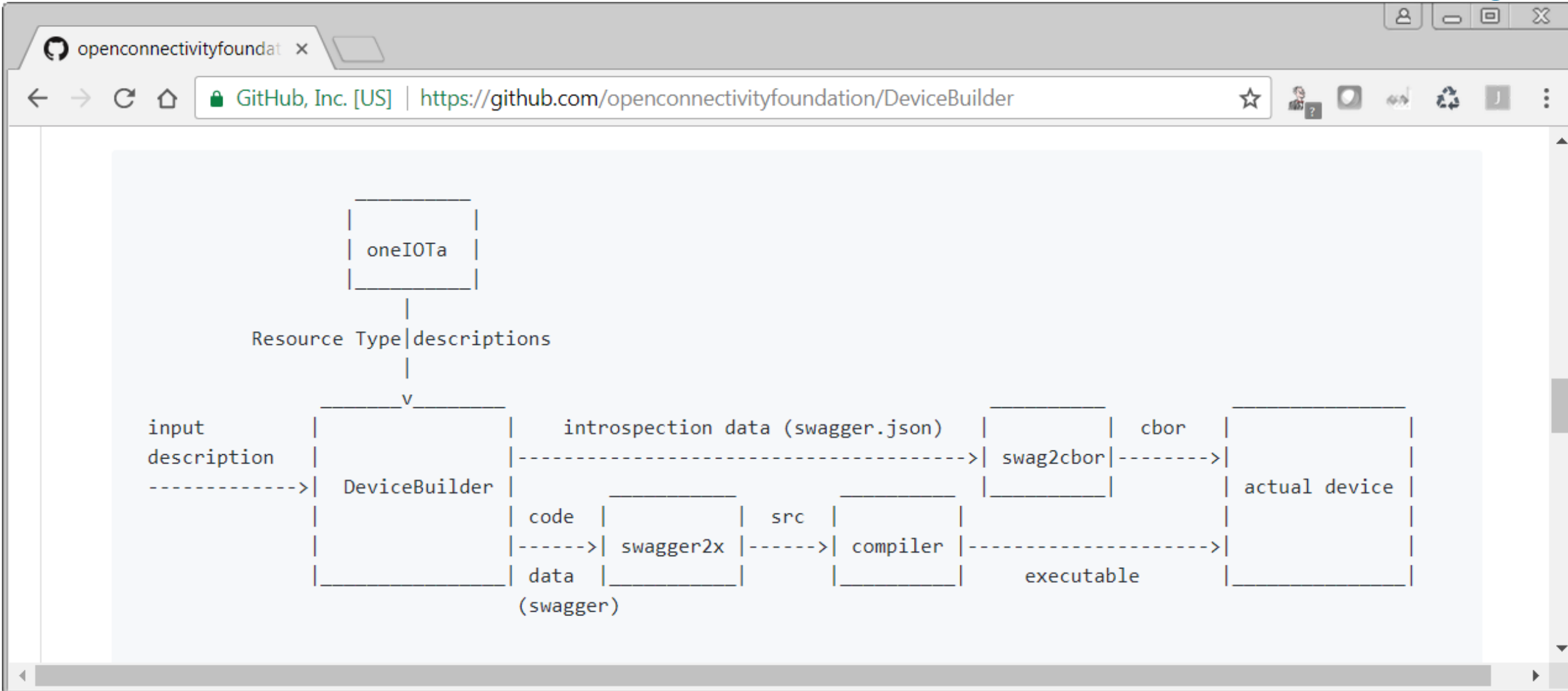
Code generation is possible due to :

All Resources are defined in an machine readable format

- Using OpenAPI 2.0 definitions
- Defines resource by:
  - Which operations are supported (RETRIEVE, UPDATE, ..)
  - Schema definition of the payload per operation
  - An example of the payload
  - Define which query parameters are applicable



# The DeviceBuilder tool chain





# The DeviceBuilder toolchain

- The DeviceBuilder tool chain consist of a set of python scripts glued together with bash scripts.
- The script installs the necessary depended info it needs:
  - Git repos
  - Install python3 packages using pip3
- The chain works on Linux and on Window (using git bash).
  
- The chain will be used on a raspberry pi



# DeviceBuilder

- Python script to merge the resources to be used into a single file.
- Takes an set of resources that will be used in the implementation
  - Combines swagger resource files into 1 large swagger file
    - Renames paths and removes properties while processing.
  - Does this for optional core resources and all resources in oneIoTa.
    - Mandatory resources (core and security) are not processed.
- Input: file with resources to be implemented
- Output: swagger file that list all “application level” resources
  - All resources that the application needs to implement to function correctly.



# swagger2x

- Create code by means of template technology
  - Can use Jinja2 template technology because OpenAPI 2.0 == JSON
  - Add a bit of glue so that JSON constructs can be converted into correct code
- Jinja2 constructs allow to loop over the DOM of the swagger file
  - Convert by means of instructions in template all the info of the swagger file into code
  - The “clever bit” is in the template, it is a mix of the target code and template language
  - A template is targeted for a specific code base
    - Multiple templates can co-exist, hence the tool can support all languages/APIs
    - Target: C IoTivity-Lite API.



# Introspection generation

json2cbor

- Tool to convert json to cbor (and visa versa)
- Used as first step to create cbor of the introspection file

cbor2include

- Utility to create include files from cbor
- Only used to convert the cbor introspection file into an include file

Note:

- Include file is updated when code generation is done.
  - Hence it will always reflect the implementation
  - It will be updated in the tree, hence each build will have an updated introspection device data.



## Single script

Single bash script uses the python scripts to create code

Input:

- Input file with the wanted resources
- Output directory
- Which device type is being implemented

For example:

```
sh DeviceBuilder_lotivityLiteServer.sh ../input-lightdevice.json ../lightdevice "oic.d.light"
```





## What do you get?

After running the DeviceBuilder script:

- Output Directory with:
  - Code currently based on C API of IOTivity-Lite 1.3.1
  - Introspection file that matches the implementation
    - Available in JSON and CBOR (converted from JSON)
  - Initial just works security file
    - Just a copy of an existing file

Problem: how to build this code



## Build environment: IOTivity-Lite-setup

Github repo that uses IOTivity-Lite v1.3-rel as build environment and sets up the device builder tool chain to build an application

- This github repo sets up an “work area”
  - Installs tools/code/etc to build an IOTivity-Lite server application
    - Linux
    - raspberry pi
  - This includes installing a copy of the IOTivity-Lite code

Github to install the environment resides at:

- <https://github.com/openconnectivity/IOTivity-Lite-setup>



# IOtivity-Lite-setup github repo

The repo has setup scripts for:

- Setting up IOtivity-Lite with code and build environment
  - IOtivity version: 1.3-rel
  - Sets it up in local folder
- Setting up DeviceBuilder
  - Relative to IOtivity-Lite folder
- Setting up MRAA to interact with the hardware

***Everything is set up by executing:***

```
curl https://openconnectivity.github.io/IOtivity-Lite-setup/install.sh | bash
```

# Folder structure

All folders are placed in the top folder

In this case ~/iot-lite

```
openconnectivity/IOTivity-Lite-se x +
GitHub, Inc. [US] | https://github.com/openconnectivity/IOTivity-Lite-setup
~/iot-lite
|-- core          core resource definitions (in swagger)
|-- DeviceBuilder The device builder tool chain
|-- device_output The output of device builder.
|
|   |-- code      The generated code.
|   |             the files will be copied to folder iotivity/examples/OCFDeviceBuilder
|   |-- server.cpp
|   |-- server_security.dat      SVR data
|   |-- server_introspection.dat.h introspection device data, encoded in header file
|
|-- iotivity-lite IOTivity Lite source code
|   |-- apps
|   |   |-- device_builder_server.c <--- generated code
|   |
|   |-- include
|   |   |-- server_introspection.dat.h <--- generated introspection data
|   |
|   |-- port/<portinglayer>
|   |   |-- device_builder_server <--- executable (after creation on linux)
|   |   |-- devbuildmake <--- makefile with the target
|   |   |-- Makefile <--- original make file from IOTivity_lite
|   |   |-- device_builder_server_creds <--- SVR storage
|   |                                     when the folder is not there has the meaning:
|   |                                     The device is ready for onboarding
|   |
|-- IOTDataModels oneIOTa resource definitions (in swagger format)
|-- IOTivity-Lite-setup This github repo.
|-- swagger2x      swagger2x code generation
|- gen.sh          generation command to convert the example.json in to code
|- build.sh       building the generated code
|- run.sh         run the generated code
|- reset.sh       reset the device to ready for onboarding state.
|- edit_code.sh   edits the iotivity-lite/apps/device_builder_server.cpp file with nano.
|- edit_input.sh  edits the example.json file with nano.
|- example.json   the input for device builder scripts.

legenda: folder
|   |-- folder
|   |-- folder/subfolder
|   |-- file
```



# Preconfigured commands (in iot-lite folder)

- Generate code with `gen.sh`
- Compile code with `build.sh`
- Edit code with `edit_code.sh` (using nano, editing in the iotivity-lite tree)
- Run code with `run.sh`
- Reset to onboarding state with `reset.sh`
  - Using just works, script removes files from the iotivity-lite tree.

The scripts that are convenience wrappers around command line tools.

- All paths, etc. are filled in.
- Code is generated from `example.json`.
- Code is generated in `iotivity-lite/apps`



# Example input file: binary switch

```
[ {  
  "path" : "/binaryswitch",  
  "rt" : [ "oic.r.switch.binary" ],  
  "if" : [ "oic.if.a", "oic.if.baseline" ],  
  "remove_properties" : [ "range", "step", "id", "precision" ]  
}, {  
  "path" : "/oic/p",  
  "rt" : [ "oic.wk.p" ],  
  "if" : [ "oic.if.baseline", "oic.if.r" ],  
  "remove_properties" : [ "n", "range", "value", "step", "precision", "vid" ]  
}]
```

← Path to be used

← rt as look up value

← Which interfaces are supported

← Which properties you do not want

← Needed for introspection



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